



# Creation Chip Actions

## \* \* \* Rotate Image 45 Degrees With Full Background On Stacks \* \* \*

### Introduction

Creation Chips' action set to rotate selected image layers on a stack 45 degrees with a background creates another permanent angle on an image document file in which to arrange and paste rotated image selections upon. Preset image selection coordinates are coded or set in the action pods and they are meant there for automatic copying and pastings. These actions do not have [Beast] selection properties and they process only the entire particular image 'layer' that is being 'selected' in the Layers Panel or the layer is selected on the stack and it is intended to be 'played' or to be processed upon.

Open a small image stack into Build that is set with center guides or make a small image stack in Build and then set guides center justified upon the image file. Then go to and select 'Image/Image Rotation'. These commands do not function on particular 'selected individual' stacked layers only. The processing command(s) when selected, will only rotate the entire stack of image layers. Then look close at the 'fallen' options menu and see that there is not any major or permanent command or option there for rotating an image 45 degrees clockwise or otherwise, 45 degrees is a vital angle force that is also necessary and needed, and 45 degrees is exactly half of 90 degrees. If you select 'Image/Rotation/Arbitrary' and input any degree other than a 90 degree increment into the 'Rotate Canvas' Panel and 'OK' it then next you 'will' inherit this programs' many raw complications that arise from commands to rotate, and these rotate commands are also orders being given to 'unbalance' and to 'unjustify' the rotated layer pixelation or opaque image selection. This image selection, after all rotations that are made on it, must then be re-aligned and/or it must then be corrected. Although and however, this may be knowledge that is meaningful and useful to you if you are a builder, designer and operator who adhere to the 'exact pixel' professional quality 'ideal' or 'model' who like things 'correctly well done exactly'!

Creation Chips' 45 Degree Rotator action is meant to give you this major program command function without you inheriting the many unjustifying rotations that come along with it. Rotating an image other than 90 degree increment rotations will leave a transparent background in the News on the image layer. After the rotation is made, then the pixelated image or 'File/New' untitled document may no longer be 'square' when before it was 'square', and also before the rotation was done or made the image had a full background fill and guides that had been correctly set in place on the image document file intentionally.

New 45 Degree Rotated Image (With Corners Filled)

Action used: 45 Degree Layout All Corners

These actions are built to justify the rotated image back to 'square' and back to the correct center pixel and to reset guides that have also been thrown off or were unjustified after the 'arbitrary' rotation that was not a 90 degree increment. Next, the actions are to paste copied pixelated pattern selections into the transparent corner areas of the 'square' image to totally fill the image layers' background completely in. This filled in background is necessary in preparation for the next 'played' action command that could be to rotate the image 45 degrees on a totally filled in background again.

The patterns which are laid are 'pre-selections' or they have been selected from coordinates that are contained within the pixelated borders that are inside of the 45 degree 'rotated' image. The original image on the opened original file document that is meant to be processed by the action(s) is not altered or changed in any kind of way in the done product of the image or in the processing except that it is rotated 45 degrees and the original copied and pasted image gets smaller every time that it is 'played', processed or rotated 45 degrees by any of the actions in the 45 Degree action rotation set.

Each action is constructed for and it is meant to lay a different pattern or 'color pattern' into the transparent background of the images' News and all patterns that are laid or pasted are cut out of the 45 degree 'rotated' image. From these newly produced images or image files you 'will' get many more new chips and designs that are added like multiplications to your collections and to your folder libraries, these files should be 'Saved As' Same/Same types or the image files should be compiled together in some 'Current Recycler' folder and later separated to Same/Same type folders. Remember and note that the newly produced images or document files are made and patterned from out of your own original chip designs that have been altered and changed. The new designs produced are well constructed, unique and 'copyrightable'. Their internal News can also be abstracted from or selected from using [Beast selection] Perfect Balancers and 'after Filter' Rebalancers.

These 45 Degree Rotation actions are similar in a way to our [Change A Chip] actions, though these are more developed and these process on a 45 degree rotating angle and they will process on single layer image files and on stacked layers that have 'total background fills'. These actions are also 'special' because they will function on any stacked layers and/or on single layer image file documents, and any of our actions that will function correctly on individually selected stacked image layers is 'special'.

### Image Rotated 45 Degrees

Creation Chips' free action set package of [Rotate Image 45 Degrees With Full Background-Single Layer] has 9 actions of both hard and of soft pixelations. These actions 'will not' function on any stacked layers. The actions will process any single layer [PSD] image file having any layer title name. The layer title name of any single layer image file document after it is done processed by a 45 Degree action will be titled as 'Layer1\_Corners'

Our purchase action set package of [Rotate Image 45 Degrees With Full Background On Stacks] has 54 hard and 54 soft pixelation corner layout or patterns or color pattern variations in the action set and they will process any layer or any layer title name that is selected upon a single layer [PSD] image file 'or stack', and the actions 'will not change' the layer title names, or the layer title names will be 'unchanged' after the selected layer is done processed. The image size of all done finished products of both action sets is a 1x1 inch 'square', 720 resolution image file or document.